

Title	Description	FileName	Keywords	Media Code	Time	CD	Track	Index
Hit Explosive Low	Tubby impact with explosion echoes in tail. Last three variations with double impact.	CTDS2 BOOM Abort.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Science Fiction Low	Deep impact with evolving tail and dull, shattering elements.	CTDS2 BOOM Baxster.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Low	Fast attack with synth bass followed by deep, echoing impact.	CTDS2 BOOM Blackstar.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Low	Kick drum impact with resonating tail and subtle tonal elements. Reverberant.	CTDS2 BOOM Critical Mass.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Low	Very deep impact with short attack and long, spacious reverb tail.	CTDS2 BOOM Hollow Cube.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Metal Low	Deep impact with clanging elements. Reverberant.	CTDS2 BOOM Lowerload.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Low	Subtle impact with long, rumbling tail. Reverberant with tonal, lingering element.	CTDS2 BOOM Never Forget.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Low	Deep impact with airy and very low, rumbling tail. Reverberant.	CTDS2 BOOM Surprise.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Low	Deep and subtle impact with soft, high element. Reverberant.	CTDS2 BOOM Unexpected.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Explosive Low	Soft impact followed by deep impact with long, reverberating tail.	CTDS2 BOOM United.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Low	Deep and rich impact. Heavy, rumbling tail. Reverberant.	CTDS2 BOOM Universal.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Downer Bass	Very low but crisp, descending with light reverberation. Varying in length and speed.	CTDS2 DROP Cleaner.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Downer Bass	Distorted bass with falling pitch and soft impact. Different lengths and speeds.	CTDS2 DROP Denial.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Downer Whoosh	Whooshy prelude followed by soft hit and down sweeping element. Reverberant.	CTDS2 DROP Fury.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Downer Bass	Slowly descending bass and high element with falling pitch. Reverberant.	CTDS2 DROP Going South.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Downer Bass	Wobbling, slightly distorted, descending bass with soft impact. Two variations with shorter attack.	CTDS2 DROP Invasion.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Downer Bass	Fast, swirling noise followed by descending bass with filter modulation.	CTDS2 DROP Jump Start.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Downer Whoosh	Short whoosh followed by rumbling and falling pitch, slightly distorted element. Last two variations with soft, metallic impact.	CTDS2 DROP Shutdown.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Downer Science Fiction	Soft, evolving, scifi-ish drop with falling pitch. Different in lengths and pitches.	CTDS2 DROP Space Avalanche.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Downer Science Fiction	Tubby impact with strong, blasting synth and descending, high elements. Last two variations with stutter effect. Reverberant.	CTDS2 DROP Turn It Down.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Downer Bass	Screaming, descending bass followed by slightly distorted element. Varying in length and pitch.	CTDS2 DROP Underworlds.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Blender	Eerie attack with futuristic cannon shot and bass drop in the end. One variation with roaring creature voice.	CTDS2 HEAVY TRANSITION Dark Jungle.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0

Blender Science Fiction Low	Rolling element in the beginning followed by deep hit and reverberating tail.	CTDS2 HEAVY TRANSITION Distortality.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Blender Science Fiction Low	Short prelude impact followed by scifi firearm shot. Very deep with much low end.	CTDS2 HEAVY TRANSITION Eat my dust.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Blender Science Fiction Low	Scifi grenade launcher like impact with howling and very low, wobbling elements.	CTDS2 HEAVY TRANSITION Head Pounder.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Blender Science Fiction	Short whoosh followed by echoing impact with high, scattering and creature voice elements. Reverberant.	CTDS2 HEAVY TRANSITION Inflated.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Blender Science Fiction Multiple	Piercing interlude followed by deep hit. Very different variations with some squished filtering, blasting synth elements and creepy breaths.	CTDS2 HEAVY TRANSITION Interstellar.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Blender Creature	Creepy, roaring creatures with soft, low hits. Reverberant.	CTDS2 HEAVY TRANSITION Mad Demon.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Blender Science Fiction Multiple	Several processed elements with filter modulation and squishy wobbling LFO effects. Deep and rumbling.	CTDS2 HEAVY TRANSITION Main Frame.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Blender Science Fiction Multiple	Several synthetic elements passing by. Some high, shiny parts.	CTDS2 HEAVY TRANSITION Nine Days.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Blender Science Fiction	Modulated synths in the beginning followed by dull impact with several other synthetic elements on top.	CTDS2 HEAVY TRANSITION Parallel Dimension.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Blender Multiple Distortion	Distorted, short build up followed by deep, subtle impact with low, rumbling reverb tail.	CTDS2 HEAVY TRANSITION Squashed Filter.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Blender Science Fiction	Deep crawling in the beginning with high and noisy element passing by.	CTDS2 HEAVY TRANSITION Tonal Sweeper.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Blender Creature Multiple	Monster voice hissing and roaring in the beginning followed by explosive impact with bass drop in the end.	CTDS2 HEAVY TRANSITION Up and away.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Drums Slam	Deep impact with much low end. Reverberant.	CTDS2 HIT DRUM EPIC Godslayer.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Drums Slam	Deep impact with heavy low end and reverberation.	CTDS2 HIT DRUM EPIC In Your Face.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Drums Slam	Short snare roll followed by low impact. Reverberant.	CTDS2 HIT DRUM EPIC New Horizon.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Drums Slam	Several high impacts with low hit. Reverberant.	CTDS2 HIT DRUM EPIC Shallow Loose.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Drums Slam	Dense and hard impact with much low end. Reverberant.	CTDS2 HIT DRUM EPIC Shallow Tight.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Drums Slam	Snappy and reverberant impact. Deep echoing tail.	CTDS2 HIT DRUM EPIC Shotdrum.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Drums Slam	Giant impact with long and reverberating tail.	CTDS2 HIT DRUM EPIC Titan Clash.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Drums Light	Hollow impact with rattling elements. Lingering mystically.	CTDS2 HIT DRUM SOFT Attack the Master.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Drums Light	Short impact followed by low, rumbling, reverberating tail.	CTDS2 HIT DRUM SOFT Beef Muncher.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Drums Light	Eerie impact with slightly tonal, ringing element. Reverberant.	CTDS2 HIT DRUM SOFT Flutes.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Drums Light	Dull, scraping and shattering elements in the beginning followed by heavy, explosive impact and thunderous echo.	CTDS2 HIT DRUM SOFT Get Out.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0

Hit Drums Light	Very deep impact with much low end and long, remaining reverb.	CTDS2 HIT DRUM SOFT Low Punch.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Drums Light	Detonating impact with sibilant attack and echoing tail.	CTDS2 HIT DRUM SOFT Orc Feast.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Drums Light	Clear impact with slightly hollow and tonal element. Long, reverberating tail.	CTDS2 HIT DRUM SOFT Red Eyes.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Drums Light	Tight impact with heavy, rumbling low end. Reverberant.	CTDS2 HIT DRUM SOFT Shallow.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Drums Light	Several dub impacts with tap delay and big reverberation.	CTDS2 HIT DRUM SOFT Wargasm.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Explosive	Gunshot like impact with bullet ping, short ricochet and echoing tail.	CTDS2 HIT EXPLOSION Bamm Youre Dead.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Explosive	Detonating impact with vastly echoing tail.	CTDS2 HIT EXPLOSION Black Pearl.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Explosive	Synthetic build up followed by heavy impact with closing shutter and multiple other elements. Hollow reverb tail.	CTDS2 HIT EXPLOSION Camera Obscura.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Explosive	Short, whooshy attack followed by explosive impact with short echo. Reverberant.	CTDS2 HIT EXPLOSION Dynax.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Explosive	Multiple, pneumatic like whooshes with sizzling and burning elements and crashing, explosive impacts. Echoing tail.	CTDS2 HIT EXPLOSION Fight The Machine.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Explosive	Massive detonation with breaking and squishy elements and long, hollow reverb tail.	CTDS2 HIT EXPLOSION Hard Rock.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Explosive	Starting with short flame followed by snappy impact with bass drop.	CTDS2 HIT EXPLOSION Implosion.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Explosive	Shot like impact with mechanical elements. Long, reverberating tail.	CTDS2 HIT EXPLOSION Lethal.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Explosive	Harsh attack followed by explosive impact and echoing tail. Some variations with swirling synth and mechanical elements.	CTDS2 HIT EXPLOSION Reloader.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Explosive	Massive, explosive impact with rattling elements and echoing tail.	CTDS2 HIT EXPLOSION Taiko Bomb.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Explosive	Fast attack with airy elements followed by explosive impact. Indistinct snare roll in the beginning. Echoing tail.	CTDS2 HIT EXPLOSION Thunder Snare.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Explosive	Grenade launcher attack followed by explosive impact with fuzzing elements.	CTDS2 HIT EXPLOSION Tick Tock.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Metal	Metallic, mechanical impact with shiny, tonal, reverberating and atmospheric elements in the end.	CTDS2 HIT METAL Aura Punch.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Metal	Enormous, deep impact with long, reverberating tail.	CTDS2 HIT METAL Big Bang.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Metal	Scraping build up followed by deep impact with high, metallic, clanging impact.	CTDS2 HIT METAL Call Of The Sword.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Metal	Clanging and rattling impact with several ringing elements. Reverberant.	CTDS2 HIT METAL Clash of Swords.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Metal	Massive impact with rattling and tremolo. Reverberant.	CTDS2 HIT METAL Clash.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Metal	Short whoosh followed by clanging impact with tonally ringing reverb tail.	CTDS2 HIT METAL Doomhammer.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0

Hit Metal	Sizzling, ringing and rattling elements. Slightly tonal.	CTDS2 HIT METAL Entropia.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Metal	Rattling and clattering metallic impact with long, airy reverb tail.	CTDS2 HIT METAL Eternal Chain.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Metal	Rattling and clattering impact. Reverberant.	CTDS2 HIT METAL Gyropi.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Metal	Strong impact with slightly ringing metallic elements. Echoing explosion like tail.	CTDS2 HIT METAL Hallow.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Metal	Massive impact like smiting on the anvil. Reverberant.	CTDS2 HIT METAL Hypershock.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Metal Mechanical	Snappy impact with clicking into place like elements. Reverberant.	CTDS2 HIT METAL Locked Up.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Metal Light	Short whoosh followed by metallic impact and wobbling synth. Reverberant.	CTDS2 HIT METAL Low Can Go.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Metal	Scrape followed by clanging impact. Subtle bass drop and distorted, tonal elements. Echoing reverb tail.	CTDS2 HIT METAL Mageblade.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Metal Robotic	Beginning with creature intro followed by stomping impact. Processed synthesizer.	CTDS2 HIT METAL Megazord Punsh.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Metal	Heavy clanging impact like striking with swords. Reverberant.	CTDS2 HIT METAL Metallico.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Metal	Giant impact with clanging and rattling elements. Thunder like echoing reverb tail.	CTDS2 HIT METAL Miner.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Metal	Multiple rattling, chattering and clanging elements with extreme long, airy reverb tail.	CTDS2 HIT METAL Perfect Crash.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Metal	Whooshy attack with metallic impact and dropping bass. Some distorting and clanging elements. Echoing tail.	CTDS2 HIT METAL Power Trip.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Metal Mechanical	Snappy impact followed by rattling elements. Deep, reverberating tail.	CTDS2 HIT METAL Promise.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Metal	Roaring, motorized attack leading into massive impact with sizzling and hissing and a high, trembling element.	CTDS2 HIT METAL Shock Me Baby.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Metal	Heavy firearm like impact with tonal, ringing element. Very long reverb tail.	CTDS2 HIT METAL Slam Dunk.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Metal	Heavy, clanging impact with high, ringing element.	CTDS2 HIT METAL Starstruck.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Metal	Massive, slamming impact with long, lowly rumbling tail.	CTDS2 HIT METAL Strategic Upgrade.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Metal	Tight and snappy impact like slamming a gate. Reverberant.	CTDS2 HIT METAL The Latch.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Science Fiction Blast	Deep impact and roaring synth with filter modulation.	CTDS2 HIT SCIFI Arc Enemy.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Science Fiction	Shattering impact. Hollow with some metallic elements. Reverberant.	CTDS2 HIT SCIFI Arcane.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Science Fiction Low	Roaring and distorting with modulated low end in tail.	CTDS2 HIT SCIFI Breakout.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Science Fiction Blast	Hissing elements with subtle impact. Slightly screaming.	CTDS2 HIT SCIFI Buzz Kill.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0

Hit Science Fiction Screaming	Short whoosh followed by harsh and piercing element. Last variation with falling pitch. Reverberant.	CTDS2 HIT SCIFI Lost Homes.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Science Fiction Distortion	Piercing impact with stuttering element. Reverberant.	CTDS2 HIT SCIFI Murder On The Dancefloor.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Science Fiction	Robot like, mechanical movements with deep impacts.	CTDS2 HIT SCIFI Optrimus Revenge.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Science Fiction Blast	Distorting synth with deep impact. Reverberant.	CTDS2 HIT SCIFI Pit Crusher.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Science Fiction Creature	Short monster voice followed by long growling voice. Last variation with short scream.	CTDS2 HIT SCIFI Roarer.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Science Fiction Screaming	Low impact followed by heavy metallic hit with screaming voice. Last variation with multiple hits.	CTDS2 HIT SCIFI Satanic Siren.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Science Fiction	Starting with fast and roaring rise, ending with heavy explosive impact featuring mechanical, weapon reloading elements. High reverb tail.	CTDS2 HIT SCIFI Speed Race.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Science Fiction Distortion	Gigantic impact with heavy rumbling low end. Some variation with mystic, shimmering elements and stuttering effects.	CTDS2 HIT SCIFI Step Down.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Science Fiction	Distorted elements in the beginning followed by deep impact with synth elements on top.	CTDS2 HIT SCIFI Survivor.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Science Fiction Screaming	Huge, dirty impact with distorting and hissing elements and descending bass.	CTDS2 HIT SCIFI Tightrope.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Science Fiction Low	Snappy, detonation like impact. Shattering element with falling pitch. Reverberant.	CTDS2 HIT SCIFI Ulysses.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Riser Synthetic	Subtle low hits with slowly evolving synth. Ascending in pitch. Some variations without low hits. Slightly distorting.	CTDS2 RISE Deception.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Riser Orchestral	Stringed instruments and synth elements building up. Some variations with stutter and swirling effect.	CTDS2 RISE Le Bruit.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Riser Science Fiction	Synthetic build up with high noise and some low rumbling. Variations change in length and speed.	CTDS2 RISE Mayday.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Riser Orchestral	Prominent violin build up with synthetic layers. Changing in length and speed.	CTDS2 RISE No Safe House.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Riser Synthetic	Beginning with dark rumbling followed by ascending bass synth with some high, hollow and swirling elements.	CTDS2 RISE Train Strike.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Riser Turbine	Very intense and long build ups like starting jet engine. Some swirling and hissing elements.	CTDS2 RISE Turbine to Valhalla.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Swoosh	Fast, evolving transition with slightly tonal and some sizzling elements.	CTDS2 WHOOSH Accelerator.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Swoosh Creature Fire	Starts with monster voice like attack, then hissing and sizzling burning elements. Reverberant.	CTDS2 WHOOSH Firetiger.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Swoosh Orchestral	Slowly ascending with orchestral elements. Reverberant.	CTDS2 WHOOSH Hope.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Swoosh Fire	Burning and striking like a thunder. Some variations move multiple times. Echoing reverb.	CTDS2 WHOOSH On Fire.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Swoosh	Airy and low, rumbling whoosh rising up and ending with indistinct but tight impact. Reverberant.	CTDS2 WHOOSH Round UP.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Swoosh Metal	High sizzling and slightly ringing and scraping elements. Very fast with echoing tail.	CTDS2 WHOOSH Shingapore.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0

Swoosh Light	Harsh, buzzing and fast passing by with indistinct voices and light Doppler effect.	CTDS2 WHOOSH SOFT Mind The Gap.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Swoosh Science Fiction Light	Slow evolving synths passing by like a space ship.	CTDS2 WHOOSH SOFT Neon Gazing.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Swoosh Science Fiction Light	Mystic and slowly approaching with several high and shiny elements. Last variation with thunderous echo tail.	CTDS2 WHOOSH SOFT Orbis.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Swoosh Fire Light	Fast and massive burning elements like moving torch with a long and rumbling reverb tail.	CTDS2 WHOOSH SOFT Premonition.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Swoosh Creature Light	Dark and airy with a monster like breath. Reverberant.	CTDS2 WHOOSH SOFT Short Wave.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Swoosh Turbine	Approaching jet with burning elements. Long echoing tail.	CTDS2 WHOOSH The Comet.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Swoosh Multiple	Airy, fast elements passing by several times.	CTDS2 WHOOSH The Swarm.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Swoosh Science Fiction	Shiny interlude followed by sizzling and airy whoosh. Some variation with tonally shimmering elements.	CTDS2 WHOOSH Transformer.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Swoosh Science Fiction	Swirling intro followed by noisy and distorted whoosh. Last variation with more distortion. Hissing and piercing.	CTDS2 WHOOSH Tremble Squad.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Explosive Low	Tubby impact with explosion echoes in tail. Last three variations with double impact.	CTDS2 BOOM Abort.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Science Fiction Low	Deep impact with evolving tail and dull, shattering elements.	CTDS2 BOOM Baxster.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Low	Fast attack with synth bass followed by deep, echoing impact.	CTDS2 BOOM Blackstar.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Low	Kick drum impact with resonating tail and subtle tonal elements. Reverberant.	CTDS2 BOOM Critical Mass.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Low	Very deep impact with short attack and long, spacious reverb tail.	CTDS2 BOOM Hollow Cube.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Metal Low	Deep impact with clanging elements. Reverberant.	CTDS2 BOOM Lowerload.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Low	Subtle impact with long, rumbling tail. Reverberant with tonal, lingering element.	CTDS2 BOOM Never Forget.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Low	Deep impact with airy and very low, rumbling tail. Reverberant.	CTDS2 BOOM Surprise.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Low	Deep and subtle impact with soft, high element. Reverberant.	CTDS2 BOOM Unexpected.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Explosive Low	Soft impact followed by deep impact with long, reverberating tail.	CTDS2 BOOM United.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Low	Deep and rich impact. Heavy, rumbling tail. Reverberant.	CTDS2 BOOM Universal.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Downer Bass	Very low but crisp, descending with light reverberation. Varying in length and speed.	CTDS2 DROP Cleaner.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Downer Bass	Distorted bass with falling pitch and soft impact. Different lengths and speeds.	CTDS2 DROP Denial.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Downer Whoosh	Whooshy prelude followed by soft hit and down sweeping element. Reverberant.	CTDS2 DROP Fury.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0

Downer Bass	Slowly descending bass and high element with falling pitch. Reverberant.	CTDS2 DROP Going South.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Downer Bass	Wobbling, slightly distorted, descending bass with soft impact. Two variations with shorter attack.	CTDS2 DROP Invasion.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Downer Bass	Fast, swirling noise followed by descending bass with filter modulation.	CTDS2 DROP Jump Start.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Downer Whoosh	Short whoosh followed by rumbling and falling pitch, slightly distorted element. Last two variations with soft, metallic impact.	CTDS2 DROP Shutdown.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Downer Science Fiction	Soft, evolving, scifi-ish drop with falling pitch. Different in lengths and pitches.	CTDS2 DROP Space Avalanche.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Downer Science Fiction	Tubby impact with strong, blasting synth and descending, high elements. Last two variations with stutter effect. Reverberant.	CTDS2 DROP Turn It Down.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Downer Bass	Screaming, descending bass followed by slightly distorted element. Varying in length and pitch.	CTDS2 DROP Underworlds.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Blender	Eerie attack with futuristic cannon shot and bass drop in the end. One variation with roaring creature voice.	CTDS2 HEAVY TRANSITION Dark Jungle.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Blender Science Fiction Low	Rolling element in the beginning followed by deep hit and reverberating tail.	CTDS2 HEAVY TRANSITION Distortality.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Blender Science Fiction Low	Short prelude impact followed by scifi firearm shot. Very deep with much low end.	CTDS2 HEAVY TRANSITION Eat my dust.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Blender Science Fiction Low	Scifi grenade launcher like impact with howling and very low, wobbling elements.	CTDS2 HEAVY TRANSITION Head Pounder.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Blender Science Fiction	Short whoosh followed by echoing impact with high, scattering and creature voice elements. Reverberant.	CTDS2 HEAVY TRANSITION Inflated.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Blender Science Fiction Multiple	Piercing interlude followed by deep hit. Very different variations with some squished filtering, blasting synth elements and creepy breaths.	CTDS2 HEAVY TRANSITION Interstellar.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Blender Creature	Creepy, roaring creatures with soft, low hits. Reverberant.	CTDS2 HEAVY TRANSITION Mad Demon.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Blender Science Fiction Multiple	Several processed elements with filter modulation and squishy wobbling LFO effects. Deep and rumbling.	CTDS2 HEAVY TRANSITION Main Frame.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Blender Science Fiction Multiple	Several synthetic elements passing by. Some high, shiny parts.	CTDS2 HEAVY TRANSITION Nine Days.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Blender Science Fiction	Modulated synths in the beginning followed by dull impact with several other synthetic elements on top.	CTDS2 HEAVY TRANSITION Parallel Dimension.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Blender Multiple Distortion	Distorted, short build up followed by deep, subtle impact with low, rumbling reverb tail.	CTDS2 HEAVY TRANSITION Squashed Filter.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Blender Science Fiction	Deep crawling in the beginning with high and noisy element passing by.	CTDS2 HEAVY TRANSITION Tonal Sweeper.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Blender Creature Multiple	Monster voice hissing and roaring in the beginning followed by explosive impact with bass drop in the end.	CTDS2 HEAVY TRANSITION Up and away.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Drums Slam	Deep impact with much low end. Reverberant.	CTDS2 HIT DRUM EPIC Godslayer.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Drums Slam	Deep impact with heavy low end and reverberation.	CTDS2 HIT DRUM EPIC In Your Face.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Drums Slam	Short snare roll followed by low impact. Reverberant.	CTDS2 HIT DRUM EPIC New Horizon.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0

Hit Drums Slam	Several high impacts with low hit. Reverberant.	CTDS2 HIT DRUM EPIC Shallow Loose.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Drums Slam	Dense and hard impact with much low end. Reverberant.	CTDS2 HIT DRUM EPIC Shallow Tight.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Drums Slam	Snappy and reverberant impact. Deep echoing tail.	CTDS2 HIT DRUM EPIC Shotdrum.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Drums Slam	Giant impact with long and reverberating tail.	CTDS2 HIT DRUM EPIC Titan Clash.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Drums Light	Hollow impact with rattling elements. Lingering mystically.	CTDS2 HIT DRUM SOFT Attack the Master.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Drums Light	Short impact followed by low, rumbling, reverberating tail.	CTDS2 HIT DRUM SOFT Beef Muncher.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Drums Light	Eerie impact with slightly tonal, ringing element. Reverberant.	CTDS2 HIT DRUM SOFT Flutes.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Drums Light	Dull, scraping and shattering elements in the beginning followed by heavy, explosive impact and thunderous echo.	CTDS2 HIT DRUM SOFT Get Out.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Drums Light	Very deep impact with much low end and long, remaining reverb.	CTDS2 HIT DRUM SOFT Low Punch.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Drums Light	Detonating impact with sibilant attack and echoing tail.	CTDS2 HIT DRUM SOFT Orc Feast.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Drums Light	Clear impact with slightly hollow and tonal element. Long, reverberating tail.	CTDS2 HIT DRUM SOFT Red Eyes.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Drums Light	Tight impact with heavy, rumbling low end. Reverberant.	CTDS2 HIT DRUM SOFT Shallow.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Drums Light	Several dub impacts with tap delay and big reverberation.	CTDS2 HIT DRUM SOFT Wargasm.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Explosive	Gunshot like impact with bullet ping, short ricochet and echoing tail.	CTDS2 HIT EXPLOSION Bamm Youre Dead.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Explosive	Detonating impact with vastly echoing tail.	CTDS2 HIT EXPLOSION Black Pearl.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Explosive	Synthetic build up followed by heavy impact with closing shutter and multiple other elements. Hollow reverb tail.	CTDS2 HIT EXPLOSION Camera Obscura.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Explosive	Short, whooshy attack followed by explosive impact with short echo. Reverberant.	CTDS2 HIT EXPLOSION Dynax.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Explosive	Multiple, pneumatic like whooshes with sizzling and burning elements and crashing, explosive impacts. Echoing tail.	CTDS2 HIT EXPLOSION Fight The Machine.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Explosive	Massive detonation with breaking and squishy elements and long, hollow reverb tail.	CTDS2 HIT EXPLOSION Hard Rock.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Explosive	Starting with short flame followed by snappy impact with bass drop.	CTDS2 HIT EXPLOSION Implosion.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Explosive	Shot like impact with mechanical elements. Long, reverberating tail.	CTDS2 HIT EXPLOSION Lethal.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Explosive	Harsh attack followed by explosive impact and echoing tail. Some variations with swirling synth and mechanical elements.	CTDS2 HIT EXPLOSION Reloader.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Explosive	Massive, explosive impact with rattling elements and echoing tail.	CTDS2 HIT EXPLOSION Taiko Bomb.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0

Hit Explosive	Fast attack with airy elements followed by explosive impact. Indistinct snare roll in the beginning. Echoing tail.	CTDS2 HIT EXPLOSION Thunder Snare.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Explosive	Grenade launcher attack followed by explosive impact with fuzzing elements.	CTDS2 HIT EXPLOSION Tick Tock.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Metal	Metallic, mechanical impact with shiny, tonal, reverberating and atmospheric elements in the end.	CTDS2 HIT METAL Aura Punch.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Metal	Enormous, deep impact with long, reverberating tail.	CTDS2 HIT METAL Big Bang.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Metal	Scraping build up followed by deep impact with high, metallic, clanging impact.	CTDS2 HIT METAL Call Of The Sword.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Metal	Clanging and rattling impact with several ringing elements. Reverberant.	CTDS2 HIT METAL Clash of Swords.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Metal	Massive impact with rattling and tremolo. Reverberant.	CTDS2 HIT METAL Clash.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Metal	Short whoosh followed by clanging impact with tonally ringing reverb tail.	CTDS2 HIT METAL Doomhammer.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Metal	Sizzling, ringing and rattling elements. Slightly tonal.	CTDS2 HIT METAL Entropia.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Metal	Rattling and clattering metallic impact with long, airy reverb tail.	CTDS2 HIT METAL Eternal Chain.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Metal	Rattling and clattering impact. Reverberant.	CTDS2 HIT METAL Gyrapu.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Metal	Strong impact with slightly ringing metallic elements. Echoing explosion like tail.	CTDS2 HIT METAL Hallow.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Metal	Massive impact like smiting on the anvil. Reverberant.	CTDS2 HIT METAL Hypershock.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Metal Mechanical	Snappy impact with clicking into place like elements. Reverberant.	CTDS2 HIT METAL Locked Up.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Metal Light	Short whoosh followed by metallic impact and wobbling synth. Reverberant.	CTDS2 HIT METAL Low Can Go.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Metal	Scrape followed by clanging impact. Subtle bass drop and distorted, tonal elements. Echoing reverb tail.	CTDS2 HIT METAL Mageblade.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Metal Robotic	Beginning with creature intro followed by stomping impact. Processed synthesizer.	CTDS2 HIT METAL Megazord Punsh.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Metal	Heavy clanging impact like striking with swords. Reverberant.	CTDS2 HIT METAL Metallico.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Metal	Giant impact with clanging and rattling elements. Thunder like echoing reverb tail.	CTDS2 HIT METAL Miner.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Metal	Multiple rattling, chattering and clanging elements with extreme long, airy reverb tail.	CTDS2 HIT METAL Perfect Crash.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Metal	Whooshy attack with metallic impact and dropping bass. Some distorting and clanging elements. Echoing tail.	CTDS2 HIT METAL Power Trip.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Metal Mechanical	Snappy impact followed by rattling elements. Deep, reverberating tail.	CTDS2 HIT METAL Promise.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Metal	Roaring, motorized attack leading into massive impact with sizzling and hissing and a high, trembling element.	CTDS2 HIT METAL Shock Me Baby.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0

Hit Metal	Heavy firearm like impact with tonal, ringing element. Very long reverb tail.	CTDS2 HIT METAL Slam Dunk.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Metal	Heavy, clanging impact with high, ringing element.	CTDS2 HIT METAL Starstruck.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Metal	Massive, slamming impact with long, lowly rumbling tail.	CTDS2 HIT METAL Strategic Upgrade.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Metal	Tight and snappy impact like slamming a gate. Reverberant.	CTDS2 HIT METAL The Latch.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Science Fiction Blast	Deep impact and roaring synth with filter modulation.	CTDS2 HIT SCIFI Arc Enemy.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Science Fiction	Shattering impact. Hollow with some metallic elements. Reverberant.	CTDS2 HIT SCIFI Arcane.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Science Fiction Low	Roaring and distorting with modulated low end in tail.	CTDS2 HIT SCIFI Breakout.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Science Fiction Blast	Hissing elements with subtle impact. Slightly screaming.	CTDS2 HIT SCIFI Buzz Kill.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Science Fiction Screaming	Short whoosh followed by harsh and piercing element. Last variation with falling pitch. Reverberant.	CTDS2 HIT SCIFI Lost Homes.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Science Fiction Distortion	Piercing impact with stuttering element. Reverberant.	CTDS2 HIT SCIFI Murder On The Dancefloor.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Science Fiction	Robot like, mechanical movements with deep impacts.	CTDS2 HIT SCIFI Optrimus Revenge.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Science Fiction Blast	Distorting synth with deep impact. Reverberant.	CTDS2 HIT SCIFI Pit Crusher.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Science Fiction Creature	Short monster voice followed by long growling voice. Last variation with short scream.	CTDS2 HIT SCIFI Roarer.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Science Fiction Screaming	Low impact followed by heavy metallic hit with screaming voice. Last variation with multiple hits.	CTDS2 HIT SCIFI Satanic Siren.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Science Fiction	Starting with fast and roaring rise, ending with heavy explosive impact featuring mechanical, weapon reloading elements. High reverb tail.	CTDS2 HIT SCIFI Speed Race.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Science Fiction Distortion	Gigantic impact with heavy rumbling low end. Some variation with mystic, shimmering elements and stuttering effects.	CTDS2 HIT SCIFI Step Down.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Science Fiction	Distorted elements in the beginning followed by deep impact with synth elements on top.	CTDS2 HIT SCIFI Survivor.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Science Fiction Screaming	Huge, dirty impact with distorting and hissing elements and descending bass.	CTDS2 HIT SCIFI Tightrope.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Hit Science Fiction Low	Snappy, detonation like impact. Shattering element with falling pitch. Reverberant.	CTDS2 HIT SCIFI Ulysses.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Riser Synthetic	Subtle low hits with slowly evolving synth. Ascending in pitch. Some variations without low hits. Slightly distorting.	CTDS2 RISE Deception.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Riser Orchestral	Stringed instruments and synth elements building up. Some variations with stutter and swirling effect.	CTDS2 RISE Le Bruit.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Riser Science Fiction	Synthetic build up with high noise and some low rumbling. Variations change in length and speed.	CTDS2 RISE Mayday.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Riser Orchestral	Prominent violin build up with synthetic layers. Changing in length and speed.	CTDS2 RISE No Safe House.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0

Riser Synthetic	Beginning with dark rumbling followed by ascending bass synth with some high, hollow and swirling elements.	CTDS2 RISE Train Strike.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Riser Turbine	Very intense and long build ups like starting jet engine. Some swirling and hissing elements.	CTDS2 RISE Turbine to Valhalla.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Swoosh	Fast, evolving transition with slightly tonal and some sizzling elements.	CTDS2 WHOOSH Accelerator.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Swoosh Creature Fire	Starts with monster voice like attack, then hissing and sizzling burning elements. Reverberant.	CTDS2 WHOOSH Firetiger.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Swoosh Orchestral	Slowly ascending with orchestral elements. Reverberant.	CTDS2 WHOOSH Hope.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Swoosh Fire	Burning and striking like a thunder. Some variations move multiple times. Echoing reverb.	CTDS2 WHOOSH On Fire.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Swoosh	Airy and low, rumbling whoosh rising up and ending with indistinct but tight impact. Reverberant.	CTDS2 WHOOSH Round UP.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Swoosh Metal	High sizzling and slightly ringing and scraping elements. Very fast with echoing tail.	CTDS2 WHOOSH Shingapore.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Swoosh Light	Harsh, buzzing and fast passing by with indistinct voices and light Doppler effect.	CTDS2 WHOOSH SOFT Mind The Gap.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Swoosh Science Fiction Light	Slow evolving synths passing by like a space ship.	CTDS2 WHOOSH SOFT Neon Gazing.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Swoosh Science Fiction Light	Mystic and slowly approaching with several high and shiny elements. Last variation with thunderous echo tail.	CTDS2 WHOOSH SOFT Orbis.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Swoosh Fire Light	Fast and massive burning elements like moving torch with a long and rumbling reverb tail.	CTDS2 WHOOSH SOFT Premonition.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Swoosh Creature Light	Dark and airy with a monster like breath. Reverberant.	CTDS2 WHOOSH SOFT Short Wave.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Swoosh Turbine	Approaching jet with burning elements. Long echoing tail.	CTDS2 WHOOSH The Comet.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Swoosh Multiple	Airy, fast elements passing by several times.	CTDS2 WHOOSH The Swarm.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Swoosh Science Fiction	Shiny interlude followed by sizzling and airy whoosh. Some variation with tonally shimmering elements.	CTDS2 WHOOSH Transformer.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0
Swoosh Science Fiction	Swirling intro followed by noisy and distorted whoosh. Last variation with more distortion. Hissing and piercing.	CTDS2 WHOOSH Tremble Squad.wav	Designed, Trailers, Cinematic	Cinematic Trailers Designed 2			0	0